

## **Men's Full Court Basketball Rules**

Thank you for participating in the league and remember this is a recreational league organized for fun and enjoyment. *All games will be played **WITH** officials.* Please review all rules and call the recreation coordinator with any questions.

### **ADMINISTRATIVE LEAGUE RULES**

- 1) Smoking or use of any form of tobacco products is not allowed at the Summit Activities Center, or any Yankton School property.
  - 2) Games will be played on Monday/Wednesday evenings at the Summit Activities Center.
  - 3) There will be NO rescheduled games. Any game not played will be a loss for the team not able to play.
  - 4) Jerseys with numbers need to be worn by all players. Even t-shirts with numbers added are acceptable.
  - 5) Games may be cancelled due to inclement weather. In the event of a cancelation, a Public Service Announcement will be sent to KYNT and KVHT. Information will also be available by calling the Summit Activities Center at (605) 668-5234, or please check the Yankton Parks and Recreation Facebook Page.
  - 6) All participants must play in a minimum of 3 games during the regular season to qualify to play in the tournament. If a player does not meet the 3 game requirement, all post season games that individual participates in will be forfeited.
  - 7) A maximum of 12 people may be listed on your team roster. The roster listed at the end of the regular season will be the roster used for the tournament. Team captains may make changes to their rosters during the season, but remember the 3 games requirement for tournament play.
  - 8) A player can only play for one team during league play. (Pick up players may be used to play a game in the spirit of recreation, but the team utilizing the pick up player(s) will forfeit the game in league standings.)
  - 9) Games are to be played 5 on 5. Games may be played as long as 4 players are available to play per team. A team will forfeit if they have less than 4 players on the court 5 minutes after the scheduled start time. Teams can choose to play with four players at any time during the contest. If for any reason a team cannot finish a game with at least 4 players on the court, the game will be called a forfeit by the team with less than 4 players.
  - 10) If a team cannot make a game, they must contact the Department of Parks and Recreation/ Summit Activities Center 48 hours prior to the contest. The team's second forfeit will require suspension from the end-of-the season tournament.
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- 1) Players must be 14 years of age or older. Current college basketball players and current high school athletes are not eligible to participate. Any participant under the age of 18 must have Parental waiver form signed. Team captains are responsible for have any players 14-17 to ensure the Parental waiver form is completed and signed. Any teams playing with players 14-17 who have not completed and signed the Parental waiver may forfeit games.
  - 2) The official ball will be provided by the Department of Parks and Recreation.

### **GAME RULES**

- 1) Possession will be determined by a jump ball and then will alternate possessions. For overtime, teams will have a jump ball again for possession
- 2) Two (2) 20 minute halves and 5 minute halftime.

- 3) Clock runs continuous for the first 19 minutes of each half.
- 4) The clock will stop for all time timeouts, technical fouls, and intentional fouls. In addition, the clock will stop on all dead balls during the last 1 minute of each half if the lead is less than 10 points.
- 5) Not made shooting fouls called will result in two foul shots, or three shots if shooting a three point basket. If the basket is made during a shooting foul, the basket will be rewarded and a bonus free throw will be awarded.
- 6) Non shooting fouls called will be taken out of bounds at the appropriate location. 7-9 team fouls in a half result in one-and-one free throws. 10 and more team fouls in a half result in the double bonus.
- 7) Overtime: 3 minutes with clock stopping for the last one minute.
- 8) Time Outs: 1 timeout per half plus 1 extra for overtime. Timeouts not used in the 1<sup>st</sup> half CAN carry-over to the 2<sup>nd</sup> half.
- 9) Player substitutions: only during dead ball situations and must report to the scorer.
- 10) After made baskets, take ball out of bounds and throw it in.
- 11) A full-court press will not be allowed when a team has a 20-point or more lead. Teams pressing past half court will be awarded a technical foul.
- 12) Players will be allowed 5 fouls. A player receiving the 5<sup>th</sup> foul will foul out and not be allowed to continue in the game.

### **TECHNICAL FOULS**

- 1) Two free throws will be awarded and the ball at half court.
- 2) If a player receives a technical foul, he will be disqualified at that point in the game. If a player receives a second technical fouls during the season, he will be disqualified from the league for the remainder of the season, including the tournament. This is cumulative for the season. Unsportsmanlike conduct will NOT be tolerated. Officials will be instructed to have a ZERO tolerance policy for poor behavior.

### **SPORTSMANSHIP**

- 1) Under no circumstances shall any player use profanity and/or verbally abuse the referees, city staff or players from the other teams. The first incident is grounds for a technical foul and disqualification from the game, and the second incident is grounds for suspension from the league. Remember this is cumulative for the season. All participants are expected to keep SPORTSMANSHIP as a priority.
- 2) Delay of Game: Any game delays may warrant the clock operator to stop the clock.
- 3) Be courteous to your opponent and respect each other at all times.